

TEAM LEADERSHIP PROBLEM

4. NOT TRUE

Theme: Icebreakers

Estimated Time: 25-30 minutes

Resources Required: Deck of cards

Activity Description and Step-by-Step Instructions:

Is it easy to tell when someone is lying, especially since you don't really know the person? This activity explores how easy it may be to deceive others while getting to know them.

Thoroughly shuffle a deck of cards and allow everyone to select one card. Instruct the group members not to reveal their cards to others. Everyone is to think of three facts about themselves.

Instruct those with a face card (ace, king, queen or jack) to think of two facts about themselves that are true, and one that is false.

Instruct those with a joker, if any, to come up with three facts about themselves that are all false.

All other cards are to have three true facts about themselves.

Instruct everyone to share their facts and to keep track of who they think has a face card or joker.

Compare notes to see if the group correctly guessed those with face cards or jokers.

Discussion Questions:

What did we just do?

What did you learn?

What were some leadership concepts learned from this exercise?

How can these leadership concepts be applied to outside this activity?